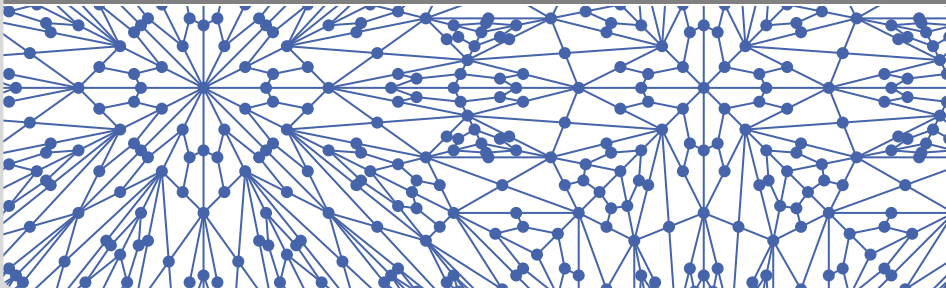


Aesthetic Discrimination of Graph Layouts

Moritz Klammler · Tamara Mchedlidze · Alexey Pak

26th International Symposium on Graph Drawing and Network Visualization, Barcelona (2018)



This paper addresses the following basic question: given two layouts of the same graph, which one is more aesthetically pleasing? We propose a neural network-based discriminator model trained on a labeled dataset that decides which of two layouts has a higher aesthetic quality. The feature vectors used as inputs to the model are based on known graph drawing quality metrics, classical statistics, information-theoretical quantities, and two-point statistics inspired by methods of condensed matter physics. The large corpus of layout pairs used for training and testing is constructed using force-directed drawing algorithms and the layouts that naturally stem from the process of graph generation. It is further extended using data augmentation techniques. Our model demonstrates a mean prediction accuracy of 96.48 %, outperforming discriminators based on stress and on the linear combination of popular quality metrics by a small but statistically significant margin.

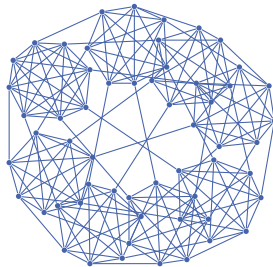
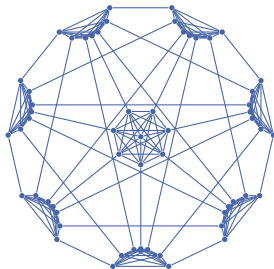
[Klammler, M. et al. Aesthetic Discrimination of Graph Layouts., 2018](#)

[Klammler, M. Aesthetic value of graph layouts: Investigation of statistical syndromes for automatic quantification., Master's thesis, Karlsruhe Institute of Technology, 2018](#)

[Klammler, M. et al. Source Code for Aesthetic Discrimination of Graph Layouts., 2018](#)

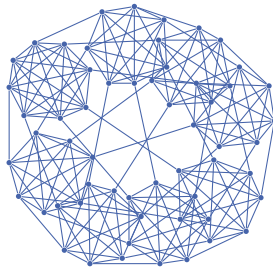
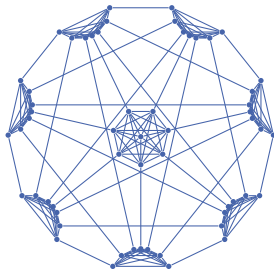
Problem Statement

Given two vertex layouts Γ_a and Γ_b for the same simple graph $G = (V, E)$.
Is Γ_a or Γ_b more aesthetically pleasing?



Problem Statement

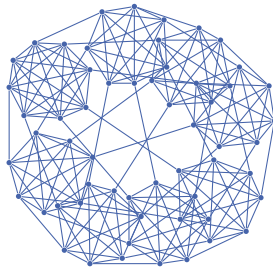
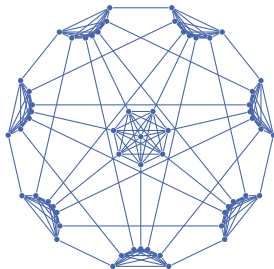
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$$\begin{aligned} \Gamma : V &\rightarrow \mathbb{R}^2 \\ v &\mapsto (x_v, y_v) \end{aligned}$$

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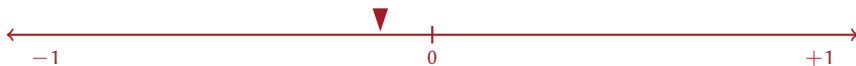
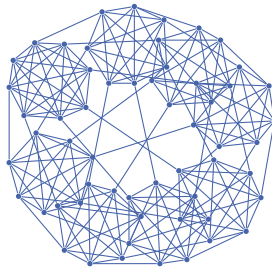
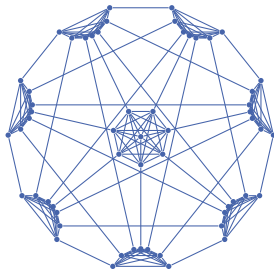
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Is Γ_a or Γ_b more aesthetically pleasing?



- undirected
- no loops
- no multiple edges

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Contents

Problem Statement

Related Work

Methodology

Evaluation

Conclusion and Future Work

■ Simple Metrics

- number of edge crossings
- minimum crossing angle (cross resolution)
- minimum angle between incident edges (angular resolution)
- standard deviation of edge lengths
- ...

$$\text{COMB}(\Gamma_i) = \sum_M w_M z_M(\Gamma_i) \quad \text{with} \quad z_M = (M(\Gamma_i) - \mu_M) / \sigma_M$$

$$\text{STRESS}(\Gamma) = \sum_{i=1}^{n-1} \sum_{j=i+1}^n k_{ij} \left(\text{dist}_\Gamma(v_i, v_j) - L \cdot \text{dist}_G(v_i, v_j) \right)^2$$

Huang, W. et al. *J Vis Lang Comput* **2013**, 24, 262–272

Kamada, T.; Kawai, S. *Inf Process Lett* **1989**, 31, 7–15

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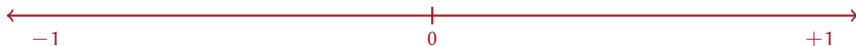
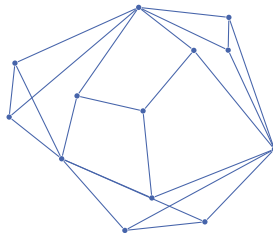
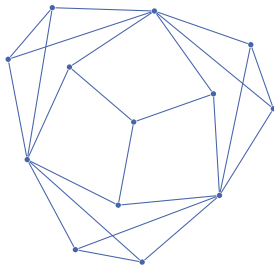
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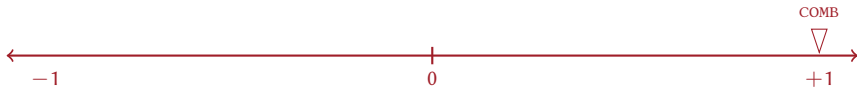
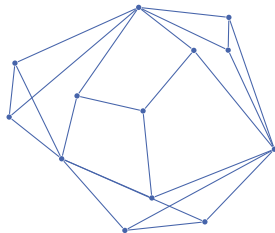
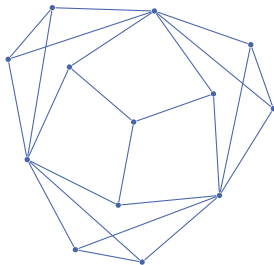
Related Work

Combined Metric (COMB)



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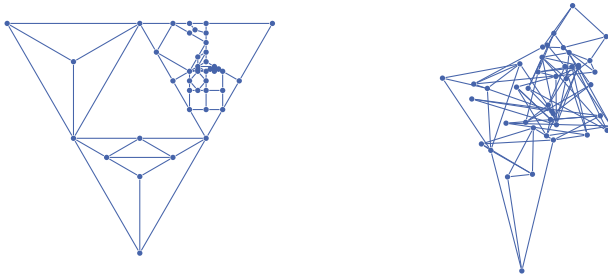
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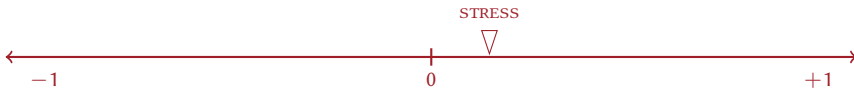
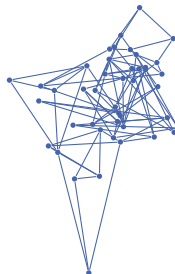
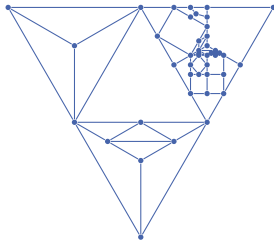
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Kamada, T.; Kawai, S. *Inf Process Lett* **1989**, 31, 7–15

Stress (STRESS)



Stress (STRESS)



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Methodology Overview



Γ_a



Γ_b

Methodology Overview



Γ_a

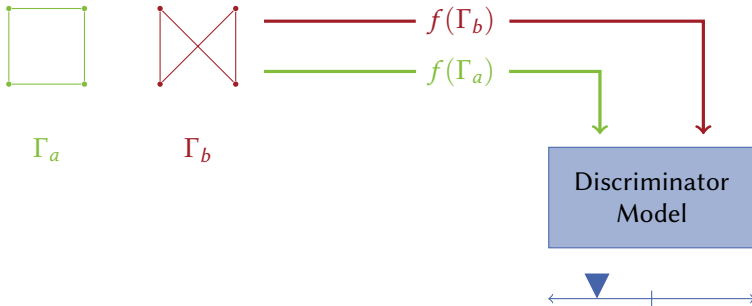


Γ_b

Discriminator
Model

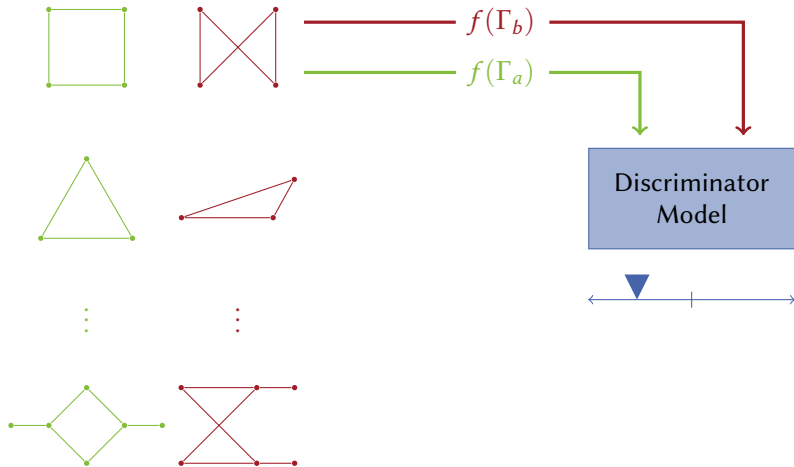


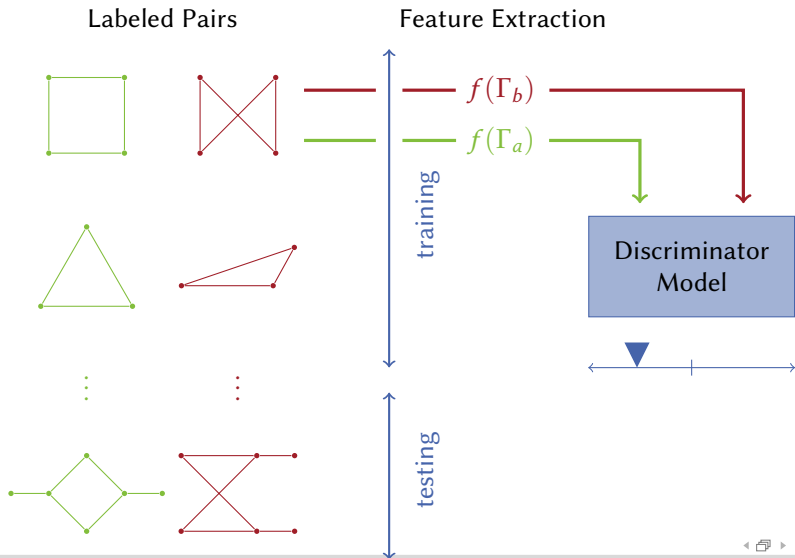
Feature Extraction



Labeled Pairs

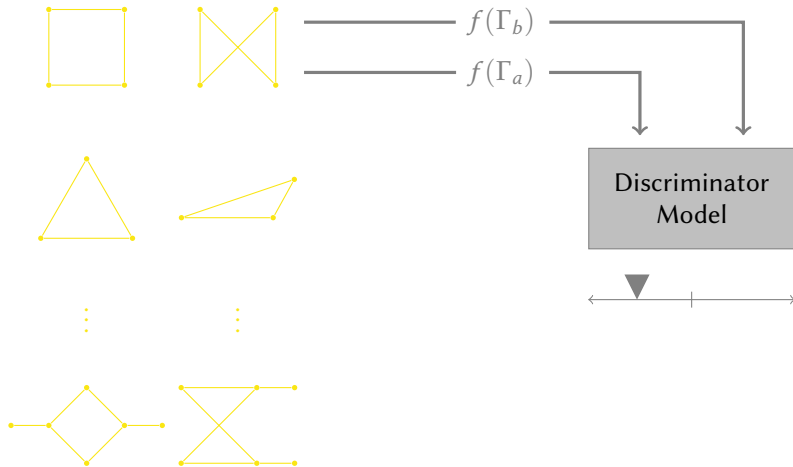
Feature Extraction





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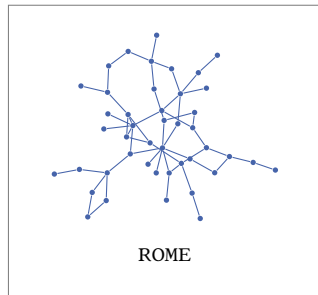
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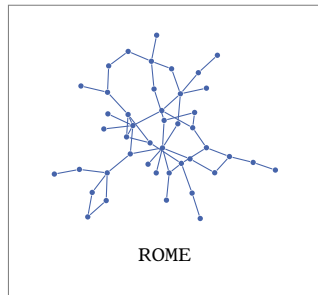
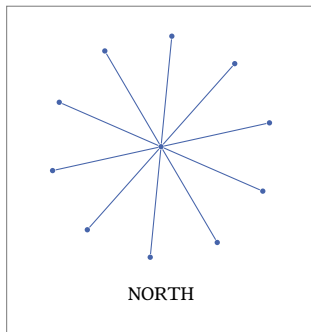
Data Acquisition & Augmentation

Imported Graphs



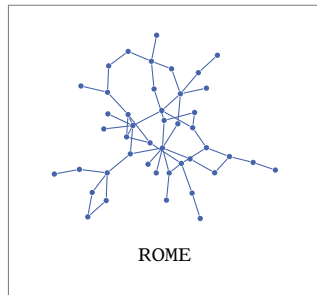
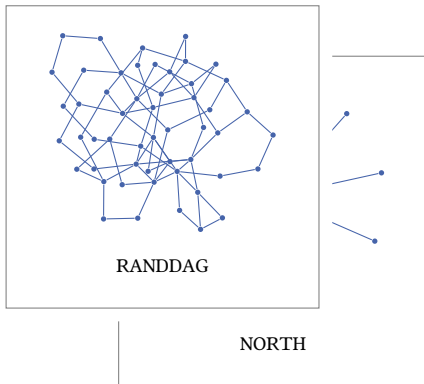
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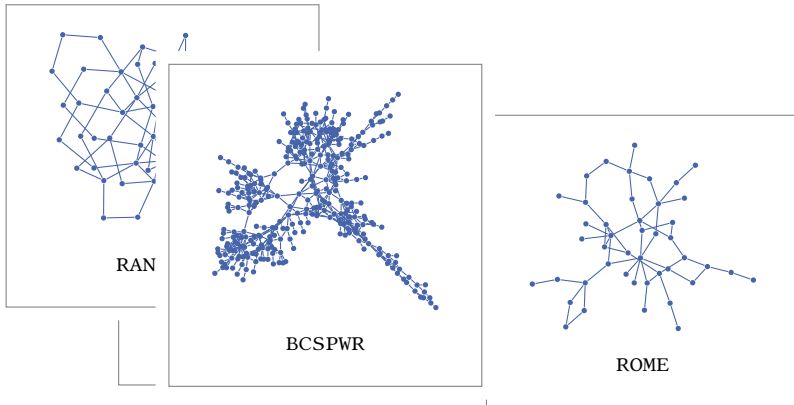
Data Acquisition & Augmentation

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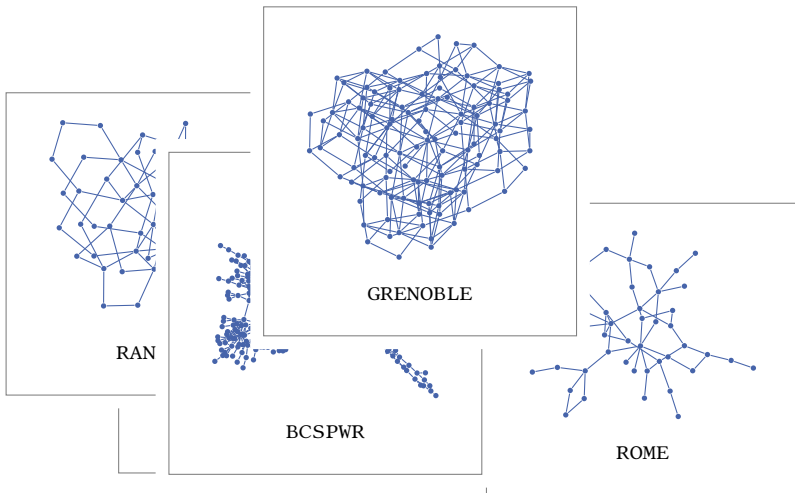
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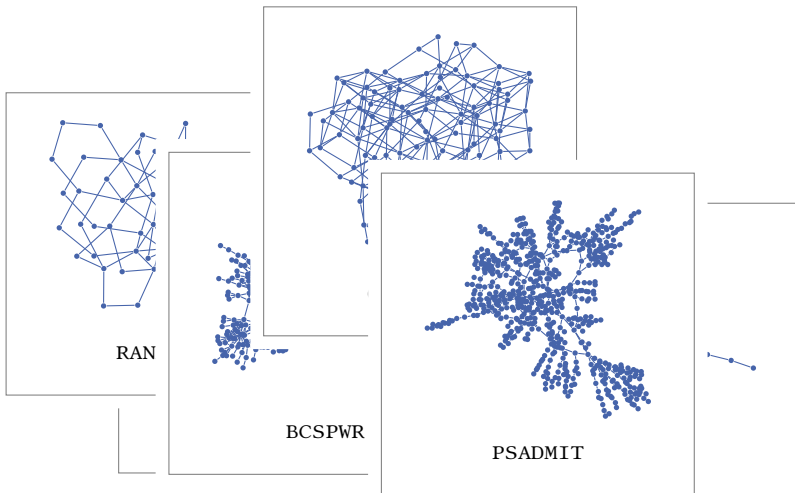
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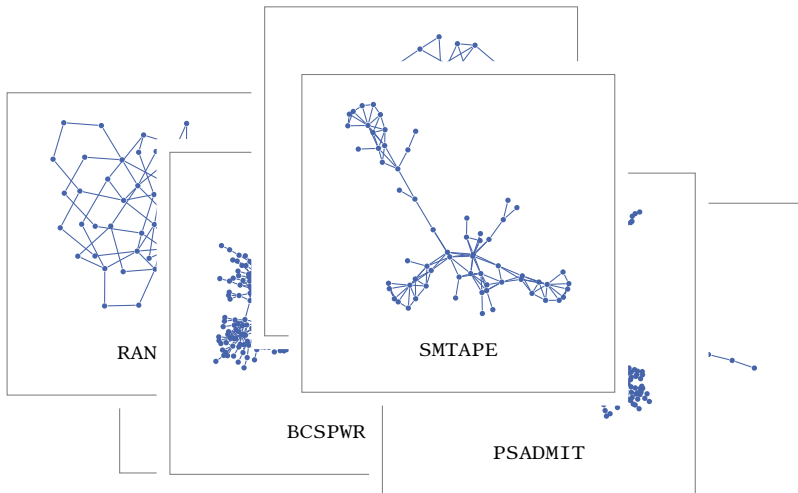
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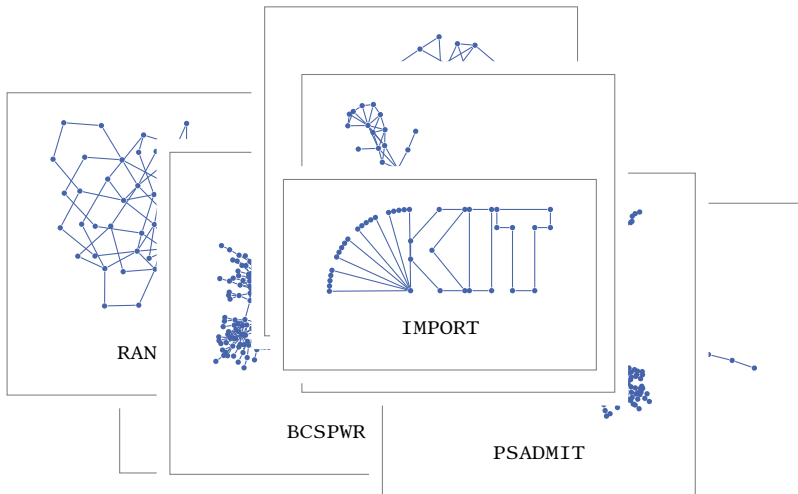
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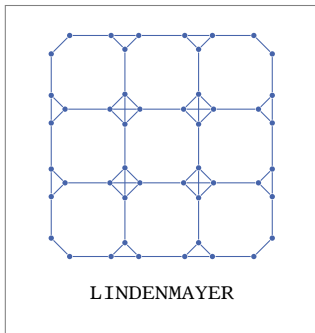
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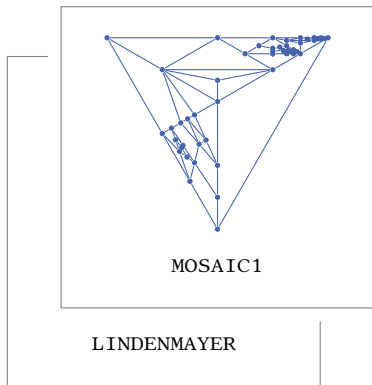
Data Acquisition & Augmentation

Generated Graphs



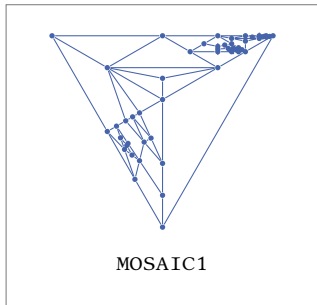
Data Acquisition & Augmentation

Generated Graphs



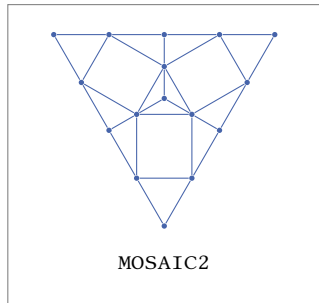
Data Acquisition & Augmentation

Generated Graphs



MOSAIC1

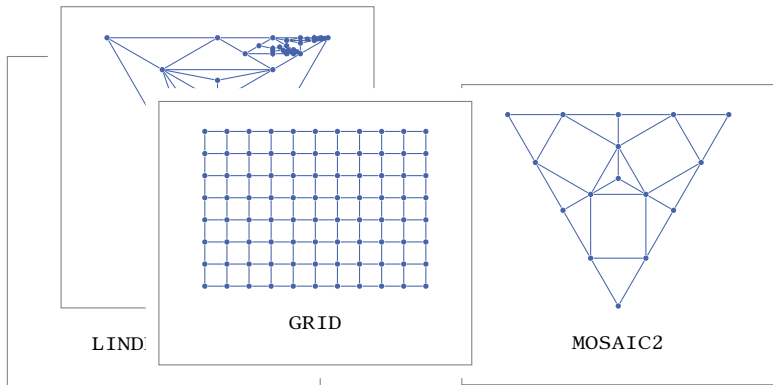
LINDENMAYER



MOSAIC2

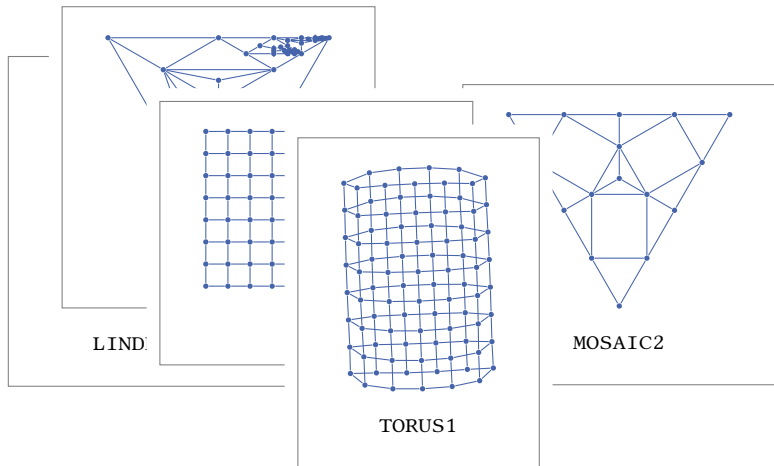
Data Acquisition & Augmentation

Generated Graphs



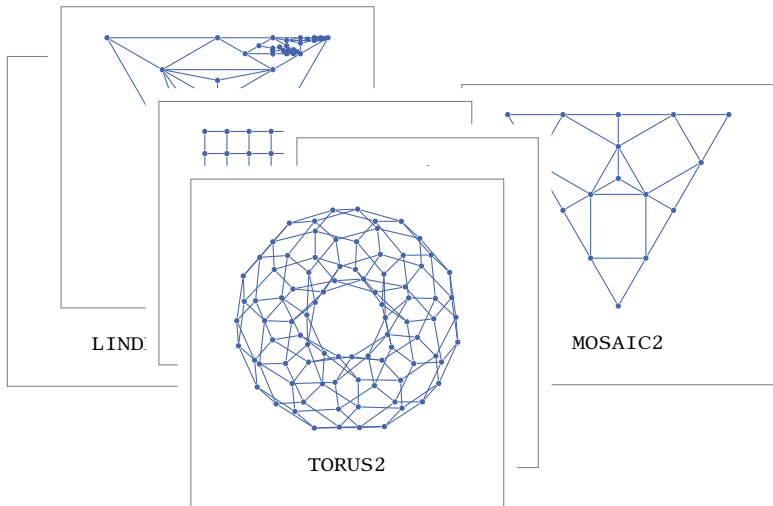
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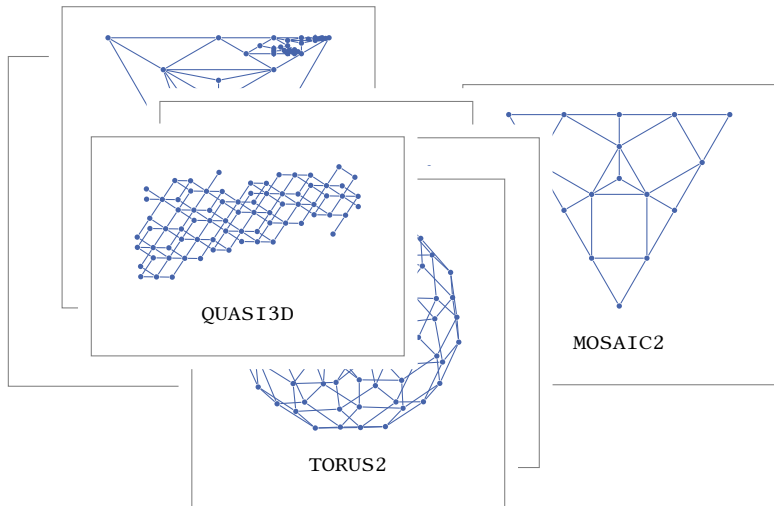
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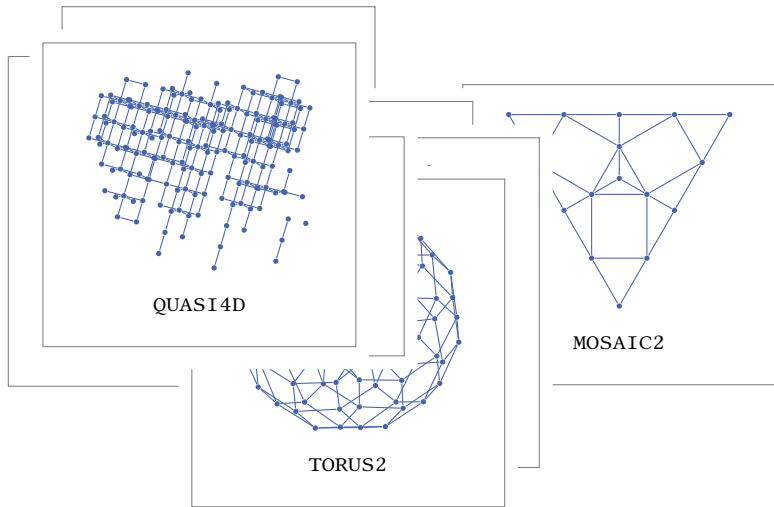
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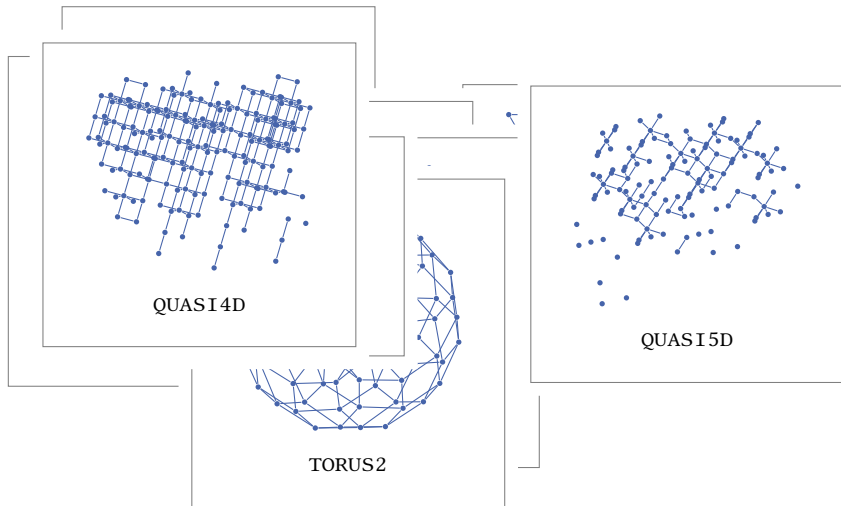
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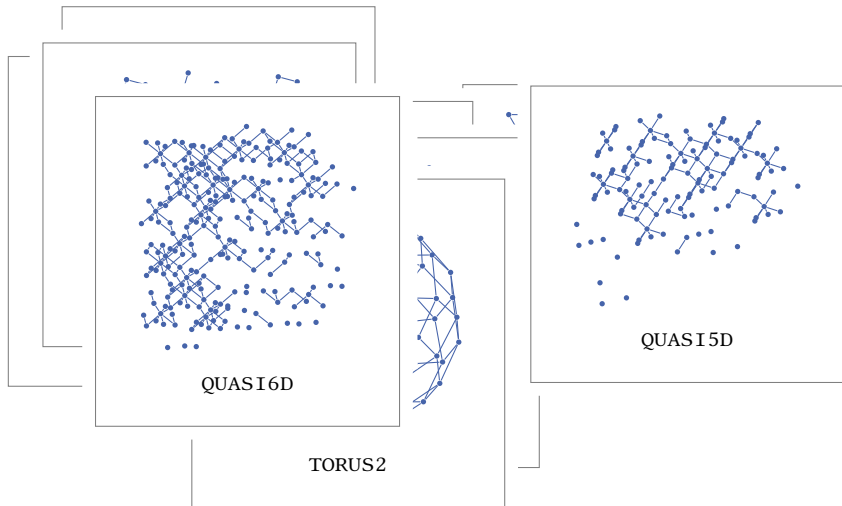
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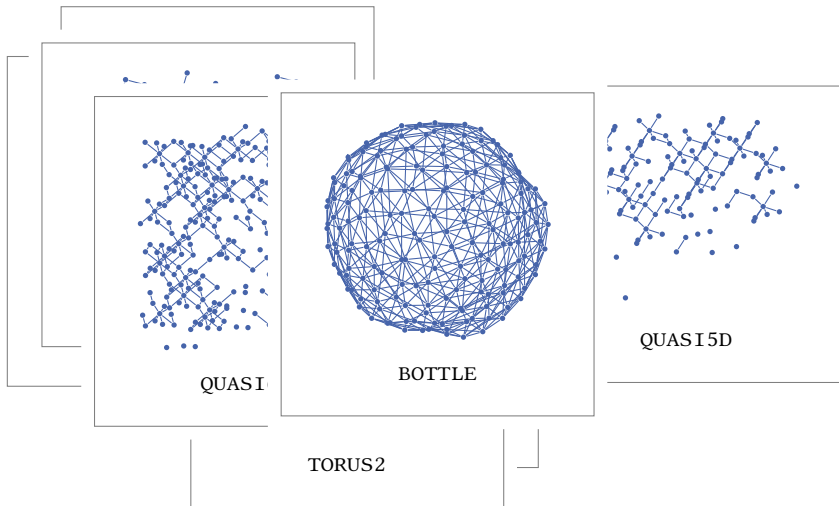
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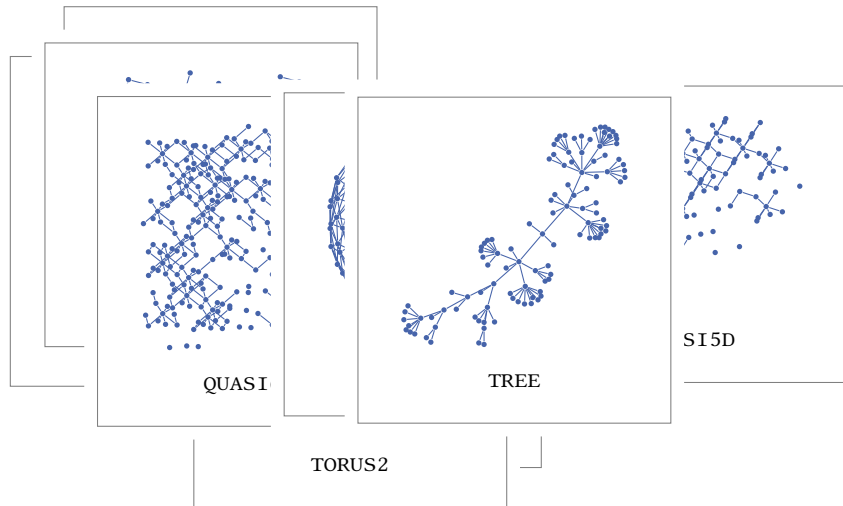
Data Acquisition & Augmentation

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Data Acquisition & Augmentation

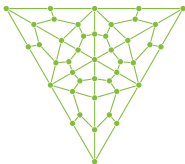
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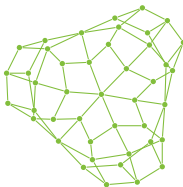
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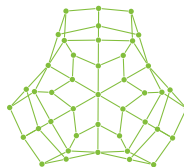
proper



NATIVE

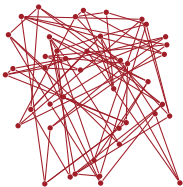


FMMM

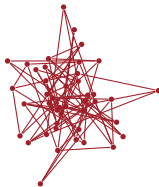


STRESS

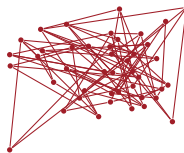
garbage



RANDOM_UNIFORM



RANDOM_NORMAL



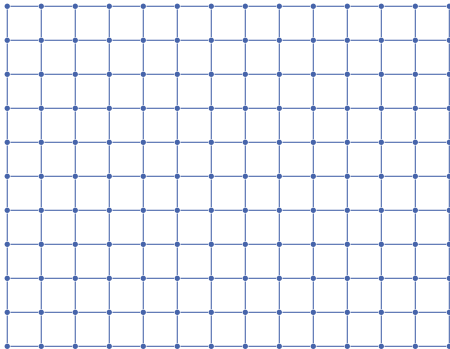
PHANTOM

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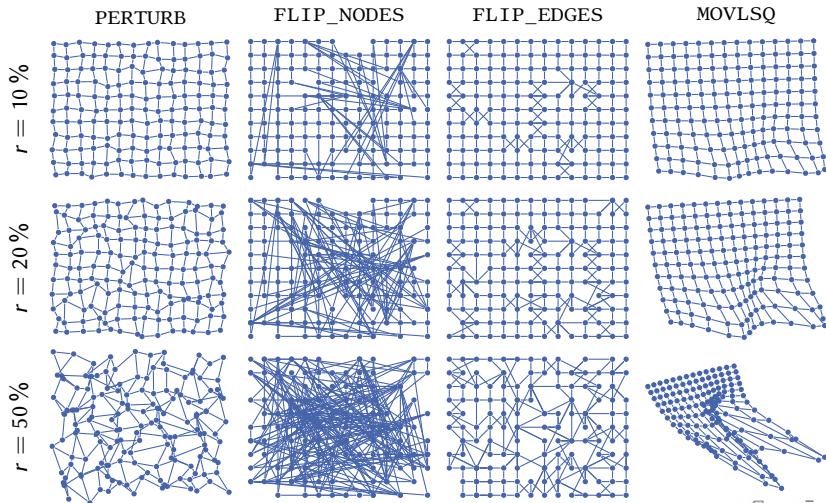
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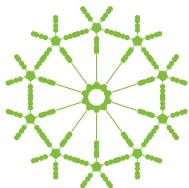
Layout Worsening



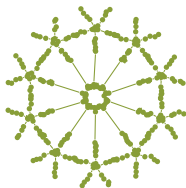
Data Acquisition & Augmentation

Layout Worsening

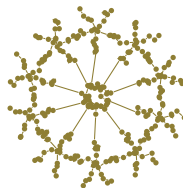




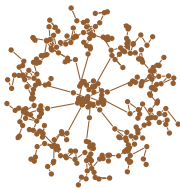
$r = 0\%$



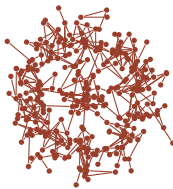
$r = 20\%$



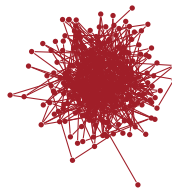
$r = 40\%$



$r = 60\%$



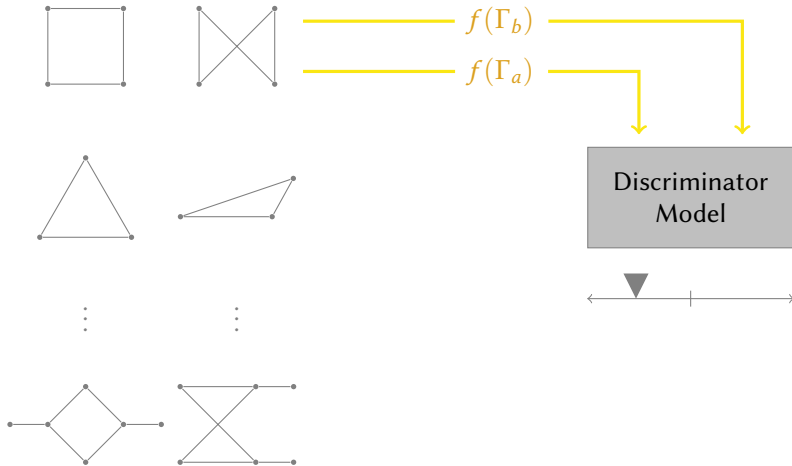
$r = 80\%$



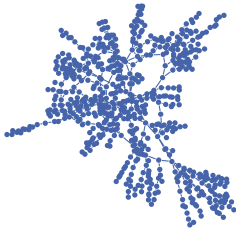
$r = 100\%$

Labeled Pairs

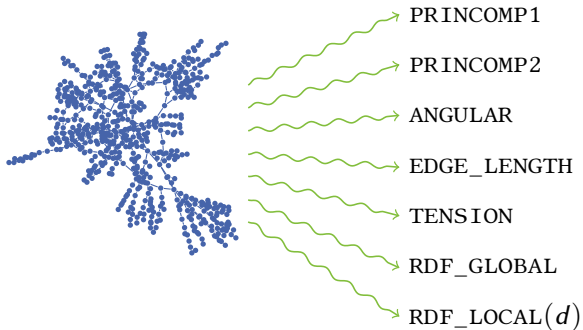
Feature Extraction



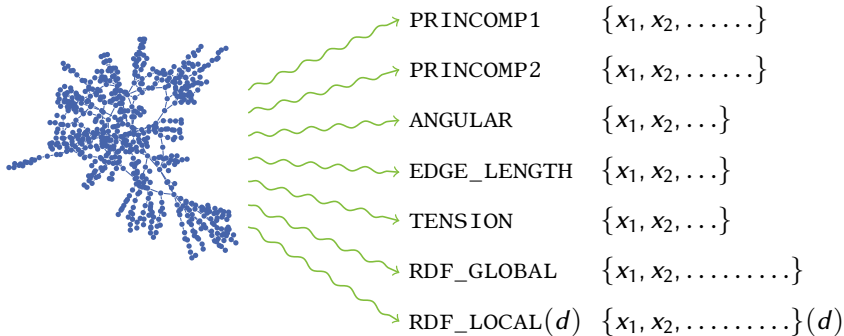
Feature Extraction Overview



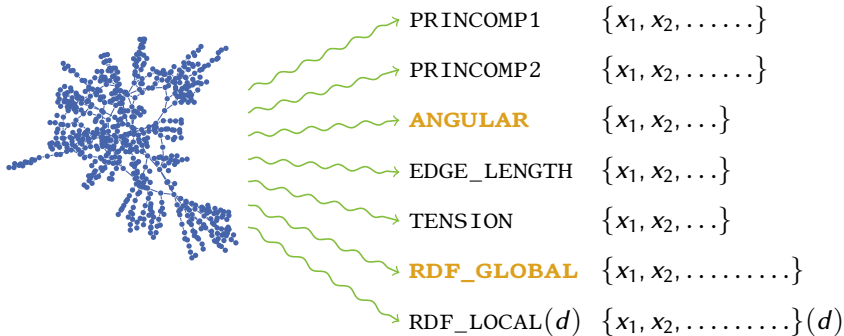
Feature Extraction Overview



Feature Extraction Overview



Feature Extraction Overview



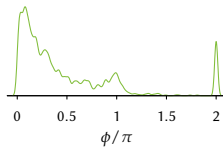
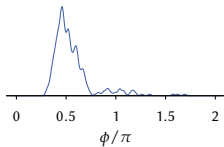
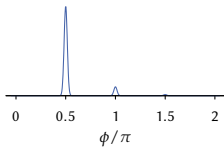
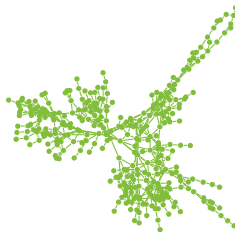
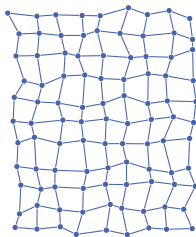
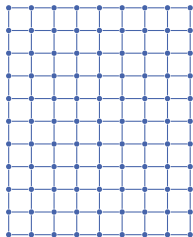
- PRINVEC1 and PRINVEC2 — first and second principal axis of vertex coordinates
- PRINCOMP1 and PRINCOMP2 — projections of vertex coordinates onto principal axes
- ANGULAR — angles between incident edges
- EDGE_LENGTH — edge lengths
- TENSION — ratios of Euclidean and graph-theoretical distances computed for all vertex pairs
- RDF_GLOBAL — pairwise distances between vertex coordinates
- RDF_LOCAL(d) — pairwise distances between vertex coordinates where the graph-theoretical distance between them is bounded by $d \in \mathbb{N}$

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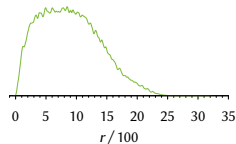
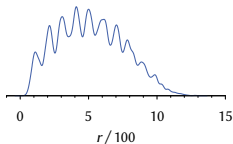
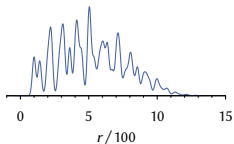
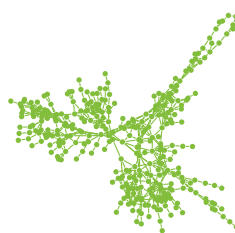
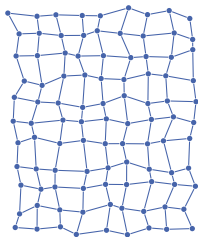
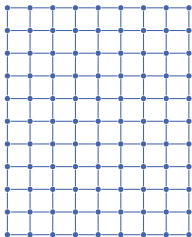
$$\text{RDF_LOCAL}(1) = \text{EDGE_LENGTH}$$

$$\text{RDF_LOCAL}(\infty) = \text{RDF_GLOBAL}$$

Angles Between Incident Edges (ANGULAR)



Radial Distribution Function (RDF_GLOBAL)




Feature Extraction Overview


PRINCOMP1 $\{x_1, x_2, \dots, \dots\}$  $(y_1, y_2, y_3, y_4, y_5, y_6)$

PRINCOMP2 $\{x_1, x_2, \dots, \dots\}$  $(y_1, y_2, y_3, y_4, y_5, y_6)$

ANGULAR $\{x_1, x_2, \dots\}$  (y_1, y_2, y_3, y_4)

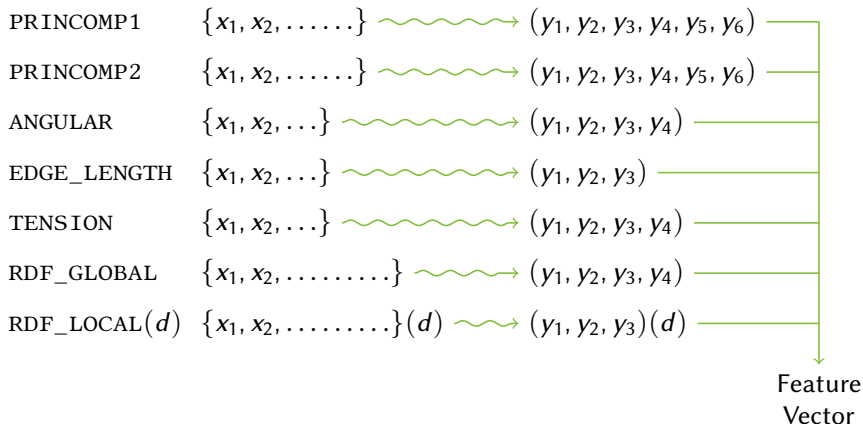
EDGE_LENGTH $\{x_1, x_2, \dots\}$  (y_1, y_2, y_3)

TENSION $\{x_1, x_2, \dots\}$  (y_1, y_2, y_3, y_4)

RDF_GLOBAL $\{x_1, x_2, \dots, \dots, \dots\}$  (y_1, y_2, y_3, y_4)

RDF_LOCAL(d) $\{x_1, x_2, \dots, \dots, \dots\}(d)$  $(y_1, y_2, y_3)(d)$

Feature Extraction Overview



We need to condense syndromes into a feature vector of fixed size.

- arithmetic mean
- root mean squared (RMS)
- entropy of distribution
 - Problem: depends on data aggregation (histogram bin / filter width)
 - → Compute entropy for several histograms with different bin widths
 - → Perform linear regression
 - → Use regression parameters instead of entropy

Feature Extraction

We need

■ arithr

■ root n

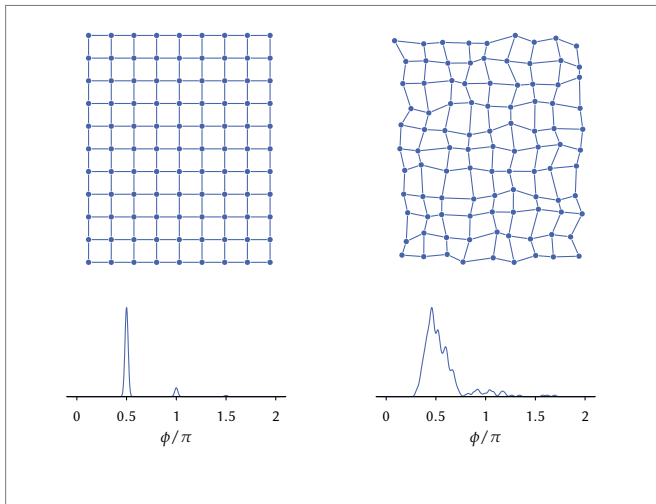
■ entroj

■ Pr

■ →

■ →

■ →



We need to condense syndromes into a feature vector of fixed size.

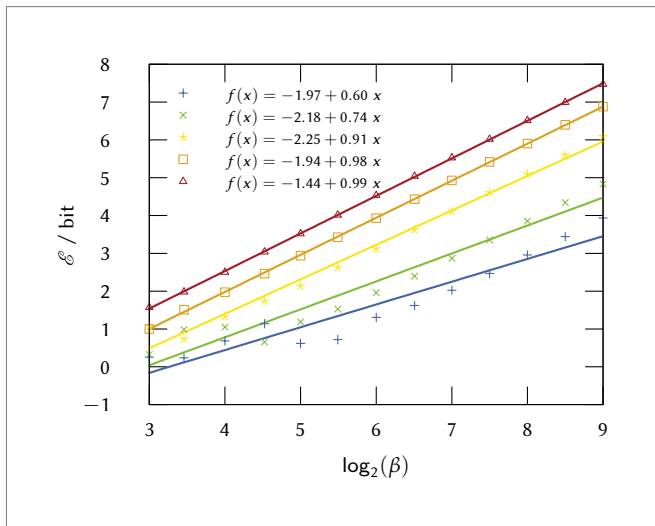
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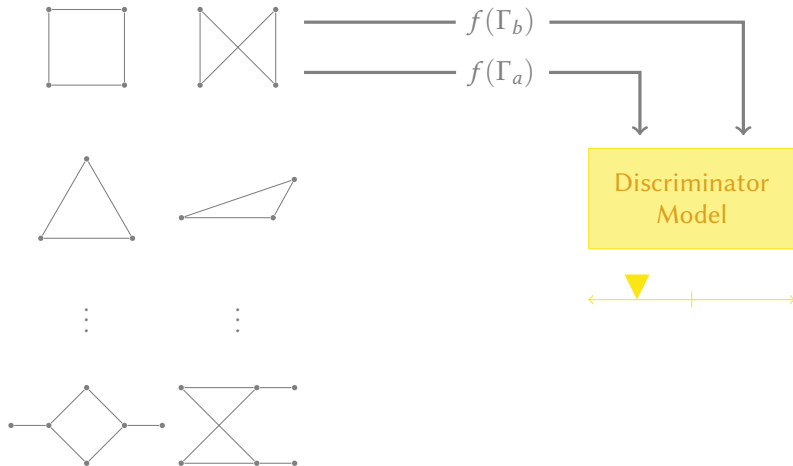
We need

- arithn
- root n
- entrop
- Pr
- →
- →
- →

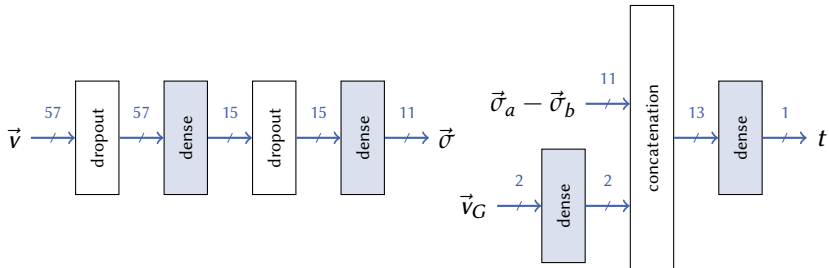


Labeled Pairs

Feature Extraction



Siamese Neural Network



Bromley, J. et al. *Adv Neural Inf Process Syst* 1994, ed. by Jiang, X.; Wang, P. S. P., 737-744

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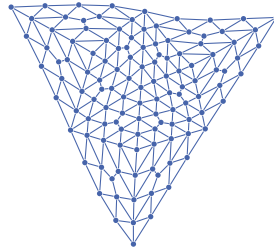
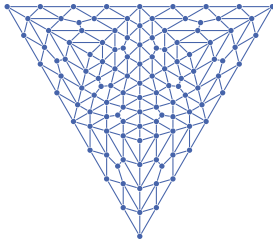
<i>Metric</i>	<i>Success Rate</i>	<i>Advantage</i>
DISC_MODEL	(96.48 \pm 0.85) %	(0.00 \pm 0.00) %
STRESS	(93.49 \pm 0.86) %	(2.99 \pm 1.01) %
COMB	(92.76 \pm 1.03) %	(3.71 \pm 1.22) %

- 10-fold Cross validation via random sub-sampling
- STRESS was compared for best scale
- COMB weights were fitted to training data set

Welch, E.; Kobourov, S. *Comput Graph Forum* **2017**, *36*, 341–351

Huang, W. et al. *J Vis Lang Comput* **2013**, *24*, 262–272

Comparison With Other Metrics



Significance of Individual Syndromes

<i>Property</i>	<i>Sole Exclusion</i>	<i>Sole Inclusion</i>
PRINCOMP1	(96.37 ± 0.84) %	(55.51 ± 6.50) %
PRINCOMP2	(96.20 ± 0.76) %	(61.08 ± 5.24) %
EDGE_LENGTH	(96.33 ± 0.59) %	(71.65 ± 3.38) %
ANGULAR	(96.40 ± 0.34) %	(77.79 ± 6.06) %
RDF_GLOBAL	(95.92 ± 0.94) %	(86.37 ± 3.43) %
TENSION	(96.83 ± 0.31) %	(89.78 ± 0.95) %
RDF_LOCAL	(90.04 ± 2.04) %	(94.78 ± 1.60) %
<i>Baseline Using All Properties</i>	(96.48 ± 0.85) %	

- Note that RDF_LOCAL refers to a whole set of syndromes.

Problem Statement

Related Work

Methodology

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Conclusion and Future Work

Conclusion and Future Work

- Binary discrimination instead of absolute aesthetic measure
- Avoid a priori assumptions about influence on aesthetics
- Use of statistical syndromes inspired by Statistical Physics and Crystallography
- Data driven approach (machine learning)
- Accuracy usually outperforms other metrics
- <https://github.com/5gon12eder/msc-graphstudy>

- Identification of necessary and sufficient syndromes
- Optimization of the neural network
- Validation against human-labeled data

- Bromley, J.; Guyon, I.; LeCun, Y.; Säckinger, E.; Shah, R. *Adv Neural Inf Process Syst* **1994**, ed. by Jiang, X.; Wang, P. S. P., 737–744.
- Huang, W.; Eades, P.; Hong, S.-H.; Lin, C.-C. *J Vis Lang Comput* **2013**, 24, 262–272.
- Kamada, T.; Kawai, S. *Inf Process Lett* **1989**, 31, 7–15.
- Klammler, M. Aesthetic value of graph layouts: Investigation of statistical syndromes for automatic quantification., Master's thesis, Karlsruhe Institute of Technology, 2018.
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- Welch, E.; Kobourov, S. *Comput Graph Forum* **2017**, 36, 341–351.